

Pooh's Picture Computer



Tigger Poon

© Disney Based on the "Winnie the Pooh" works by A.A. Milne and E.H. Shepard. Visit the Disney Website at www.disney. com/pooh

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Dear Parent,

At VTech® we know that a child's imagination is a truly wonderful thing and needs to be developed and nurtured. That's why we created the Winnie the Pooh electronic learning series $^{\text{TM}}$ of interactive learning toys to stimulate children's imaginations, while also teaching vital preschool concepts such as the alphabet, numbers, shapes, colors and objects.

Through the use of unique technology and engaging child-directed roleplay scenarios, Winnie the Pooh characters magically come to life to guide children through learning activities. These engaging characters foster children's critical reasoning skills, enhance their fine motor skills and engage them in exciting role-play activities for endless hours of learning fun.

At VTech® we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting VTech® with the important job of helping your child learn and grow!

Sincerely,

Your Friends at VTech®

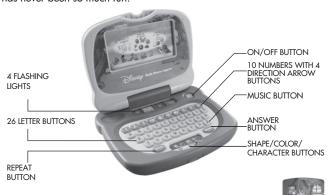
To learn more about Winnie the Pooh electronic learning series $^{™}$ and other VTech $^{\circledast}$ toys, visit

www.vtechkids.com

INTRODUCTION

Thank you for purchasing the VTech® Pooh's Picture Computer!

The VTech® Pooh's Picture Computer introduces age-appropriate curriculum in a fun and engaging way. The 15 double-sided cards are recognized when placed into the slot and feature different themes for your child to explore. Featuring an alphabetical keyboard and character/ shape/colors buttons, your child will learn letters, numbers, shapes, colors, spelling and more with Pooh and his friends. The convenient card storage compartment keeps the cards safe when not in use. With cheerful melodies, flashing lights and the real voice of Winnie the Pooh, learning has never been so much fun!



1.5 DOUBLE-SIDED ACTIVITY CARDS





























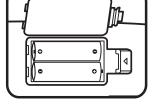
INCLUDED IN THIS PACKAGE

- One VTech® Pooh's Picture Computer!
- 15 double-sided activity cards
- One user's manual

WARNING: All packing materials, such as tape, plastic sheets, wire ties and tags are not part of this toy, and should be discarded for your child's safety.

BATTERY INSTALLATION

- Make sure the unit is turned OFF.
- Locate the battery cover on the back of the unit and open it.
- Insert 2 new "AA" (UM3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)



4. Close the battery cover.

BATTERY NOTICE

- Install batteries correctly observing the polarity (+, -) signs to avoid leakage.
- Do not mix old and new batteries.
- Do not mix batteries of different types: alkaline, standard (carbonzinc) or rechargeable (nickel-cadmium).
- Remove the batteries from the equipment when the unit will not be used for an extended period of time.
- Always remove exhausted batteries from the equipment.
- Do not dispose of batteries in fire.
- Do not attempt to recharge ordinary batteries.
- The supply terminals are not to be short-circuited.
- Only batteries of the same and equivalent type as recommended are to be used

WE DO NOT RECOMMEND THE USE OF RECHARGEABLE BATTERIES.

PRODUCT FEATURES

1. ON/ OFF/ BUTTON

Press the **ON/OFF BUTTON** to turn the unit **ON**. Press it again to turn the unit **OFF.**



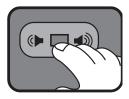
2. AUTOMATIC SHUT-OFF

To preserve battery life, the **VTech® Pooh's Picture Computer** will automatically power down after a few minutes without input. The unit can be turned on again by pressing the **ON/OFF BUTTON**.

3. VOLUME CONTROL SWITCH

To adjust the volume, slide the **VOLUME CONTROL SWITCH** to the high volume position

or the low volume position



4. REPEAT BUTTON

Press the **REPEAT BUTTON** to hear the last response or to hear the question repeated.



5. ANSWER BUTTON

Press the **ANSWER BUTTON** to hear the answer to the related question.



6. CARD STORAGE

All 15 double-sided activity cards can be conveniently stored in the special compartment located on the bottom of the unit.



7. MUSIC BUTTON

Press the **MUSIC BUTTON** to hear cheerful melodies.



ACTIVITIES

 Press the ON/OFF BUTTON to turn the unit on. You will hear an opening short tune followed by a greeting from Winnie the Pooh. If a card is already insterted, you will hear a fun phrase related to that card. The lights will flash with the sounds.



Press the **LETTER BUTTONS** to answer questions or to hear the letter identified if there is no card inserted. The lights will flash with the sounds.



Press the **NUMBER BUTTONS** to answer questions or to hear the number identified if there is no card inserted. The lights will flash with the sounds.



 Press the CHARACTER/SHAPE/ COLOR BUTTONS to answer questions or to hear the characters, shapes or colors identified if there is no card inserted. The lights will flash with the sounds.



5. Insert a card into the slot to hear a related phrase followed by questions related to the card. Answer the questions correctly to hear a rewarding sound and phrase. After 3 incorrect answers, the answer will be given and a new question will be asked



CARD ACTIVITIES

Join Winnie the Pooh and his friends on a fun filled adventure! With the 15 double-sided activity cards, you can play, learn and explore.

The card themes are as follows:

Card 1 -- Side A : Bedroom

Side B : Get Dressed

Card 2 -- Side A : Kitchen

Side B : Bath Time

Card 3 -- Side A : Forest

Side B : Sky

Card 4 -- Side A : Lunch

Side B : Pond

Card 5 -- Side A : Party

Side B : Home

Card 6 -- Side A : Skiing

Side B : Study

Card 7 -- Side A : Concert

Side B: Garden

Card 8 -- Side A : Storm

Side B: Fishing

Card 9 -- Side A : House

Side B : Drawing

Card 10 -- Side A: Woods

Side B: Fix It

Card 11 -- Side A: Pooh Sticks

Side B : Games

Card 12 -- Side A : Hide & seek

Side B: Insects

Card 13 -- Side A : Playtime

Side B: Orchard

Card 14 -- Side A: Swimming

Side B: Night

Card 15 -- Side A : Camping

Side B: Picnic

CARE AND MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- Keep the unit out of direct sunlight and away from any direct heat source.
- Remove the batteries when the unit is not in use for an extended period of time.
- Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the program/activity stops working or malfunctions, please follow these steps:

- 1. Turn the unit OFF.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit stand for a few minutes, then replace the batteries.
- 4. Turn the unit back **ON**. The unit will now be ready to play again.
- If the unit still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing **electronic learning Winnie the Pooh** products is accompanied by a responsibility that we at VTech® take very seriously. We make every effort to ensure the accuracy of the information which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada with any problems and/or suggestions that you might have. A service representative will be happy to help you.

NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

